

Turn/Impulse 4/ 2	Sim Time 17 min	Real Time 01:49:50 PM
Constance loses 1 primary guns center		
Turn/Impulse 4/ 5	Sim Time 20 min	Real Time 01:50:54 PM
Constance machinery damaged		
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Turn/Impulse 5/ 2	Sim Time 22 min	Real Time 02:12:31 PM
Luebeck primary gun hit and magazine lost		
Luebeck loses 4 primary guns port		
Turn/Impulse 5/ 3	Sim Time 23 min	Real Time 02:12:53 PM
Cambrian primary magazine hit, BLOWN UP		
Bremen shifts primary target to Canterbury		
+ Cambrian sinks		
Turn/Impulse 5/ 4	Sim Time 24 min	Real Time 02:13:16 PM
Luebeck loses 4 primary guns starboard		
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Turn/Impulse 6/ 2	Sim Time 27 min	Real Time 02:29:06 PM
Canterbury machinery damaged		
Canterbury loses 1 primary guns center		
Luebeck maximum speed reduced by flooding		
Turn/Impulse 6/ 4	Sim Time 29 min	Real Time 02:29:53 PM
Canterbury loses 1 primary guns forward		
Hamberg maximum speed reduced by flooding		
Luebeck maximum speed reduced by flooding		
Turn/Impulse 6/ 5	Sim Time 30 min	Real Time 02:30:17 PM
Calliope primary turret hit, BLOWN UP		
Canterbury maximum speed reduced by flooding		
+ Calliope sinks		
Luebeck maximum speed reduced by flooding		
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Turn/Impulse 7/ 1	Sim Time 31 min	Real Time 02:53:05 PM
Canterbury maximum speed reduced by flooding		
Turn/Impulse 7/ 2	Sim Time 32 min	Real Time 02:53:29 PM
Canterbury maximum speed reduced by flooding		
Hamberg maximum speed reduced by flooding		
Turn/Impulse 7/ 3	Sim Time 33 min	Real Time 02:53:52 PM
Canterbury loses 1 primary guns aft super		
Canterbury maximum speed reduced by flooding		
Turn/Impulse 7/ 4	Sim Time 34 min	Real Time 02:54:16 PM
Luebeck primary gun hit and magazine lost		
Luebeck loses 1 primary guns forward loses 1 primary guns aft		
Luebeck maximum speed reduced by flooding		
Turn/Impulse 7/ 5	Sim Time 35 min	Real Time 02:54:42 PM
Torpedoes approach Indomitable		
Torpedoes approach Inflexible		
Canterbury maximum speed reduced by flooding		
Luebeck uncontrolled flooding		
+ Luebeck sinks		
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Turn/Impulse 8/ 1	Sim Time 36 min	Real Time 03:14:47 PM
Wittelsbach machinery damaged		
Turn/Impulse 8/ 3	Sim Time 38 min	Real Time 03:15:42 PM
Canterbury loses 1 primary guns aft		
Canterbury maximum speed reduced by flooding		
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Turn/Impulse 9/ 1	Sim Time 41 min	Real Time 03:31:10 PM
Torpedoes approach Australia		
Australia TORPEDOED		
Australia maximum speed reduced by engine room flooding		
Hamberg maximum speed reduced by flooding		
Turn/Impulse 9/ 2	Sim Time 42 min	Real Time 03:31:38 PM
Zahringen engine disabled		
Turn/Impulse 9/ 3	Sim Time 43 min	Real Time 03:32:05 PM
Schwaben loses 2 primary guns forward		
Canterbury uncontrolled flooding		
+ Canterbury sinks		

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Turn/Impulse 10/ 5	Sim Time 50 min
Wettin loses 2 tertiary guns port bow	
Inflexible machinery damaged	

Real Time 03:51:25 PM