

Turn/Impulse 4/ 1	Sim Time 21 min	Real Time 02:32:48 PM
Falmouth machinery damaged		
Turn/Impulse 4/ 2	Sim Time 22 min	Real Time 02:33:04 PM
=====		
Turn/Impulse 6/ 1	Sim Time 31 min	Real Time 03:09:41 PM
Princess Royal machinery damaged		
Turn/Impulse 6/ 4	Sim Time 34 min	Real Time 03:11:12 PM
Konig Albert loses 1 tertiary gun		
Turn/Impulse 6/ 5	Sim Time 35 min	Real Time 03:11:43 PM
New Zealand 4 boilers damaged		
=====		
Turn/Impulse 7/ 1	Sim Time 36 min	Real Time 03:20:49 PM
Kaiser loses 2 tertiary guns		
Turn/Impulse 7/ 3	Sim Time 38 min	Real Time 03:21:29 PM
Kaiser loses 1 primary gun		
Turn/Impulse 7/ 4	Sim Time 39 min	Real Time 03:21:46 PM
Konig Albert loses 2 tertiary guns		
Turn/Impulse 7/ 5	Sim Time 40 min	Real Time 03:22:04 PM
=====		
Turn/Impulse 8/ 1	Sim Time 41 min	Real Time 03:31:29 PM
Konig Albert loses 1 secondary guns		
Turn/Impulse 8/ 4	Sim Time 44 min	Real Time 03:32:28 PM
New Zealand machinery damaged		
Turn/Impulse 8/ 5	Sim Time 45 min	Real Time 03:32:51 PM
1st Flotilla takes damage		
=====		
Turn/Impulse 9/ 2	Sim Time 47 min	Real Time 04:02:33 PM
Princess Royal machinery damaged		
Thunderer loses 1 tertiary gun		
=====		
Turn/Impulse 10/ 2	Sim Time 52 min	Real Time 12:45:37 PM
Rostock machinery damaged		
=====		
Turn/Impulse 11/ 3	Sim Time 58 min	Real Time 01:13:44 PM
Rostock propulsion reduced by flooding		
Mainz propulsion reduced by flooding		
Turn/Impulse 11/ 5	Sim Time 60 min	Real Time 01:14:24 PM
Rostock loses 1 primary guns		
Monarch loses 2 tertiary guns		
Conqueror machinery damaged		
+ Rostock sinks		
=====		
Turn/Impulse 12/ 3	Sim Time 63 min	Real Time 01:32:39 PM
1st Flotilla takes damage		
2nd Flotilla takes damage		
Mainz propulsion reduced by flooding		
Turn/Impulse 12/ 4	Sim Time 64 min	Real Time 01:33:03 PM
+ Mainz sinks		
Coln propulsion reduced by flooding		
Turn/Impulse 12/ 5	Sim Time 65 min	Real Time 01:33:29 PM
Flotille VIII loses a boat 6		
+ Coln sinks		
=====		
Turn/Impulse 13/ 2	Sim Time 67 min	Real Time 02:00:57 PM
Torpedoes approach Orion		
Torpedoes approach Monarch		
Turn/Impulse 13/ 3	Sim Time 68 min	Real Time 02:01:25 PM
Torpedoes approach Princess Royal		
Torpedoes approach Monarch		
Torpedoes approach Monarch		
Torpedoes approach Conqueror		
Turn/Impulse 13/ 4	Sim Time 69 min	Real Time 02:01:48 PM
Flotille VIII takes damage		
Flotille VIII takes damage		
Torpedoes approach Monarch		
Turn/Impulse 13/ 5	Sim Time 70 min	Real Time 02:02:11 PM
=====		
Turn/Impulse 14/ 1	Sim Time 71 min	Real Time 02:16:11 PM
Flotille VII takes damage		
Gloucester machinery damaged		

Turn/Impulse 14/ 2	Sim Time 72 min	Real Time 02:16:35 PM
Kolberg loses 1 primary guns		
Turn/Impulse 14/ 3	Sim Time 73 min	Real Time 02:16:58 PM
Monarch loses 2 tertiary guns		
Turn/Impulse 14/ 4	Sim Time 74 min	Real Time 02:17:22 PM
Flotille VIII takes damage		
Turn/Impulse 14/ 5	Sim Time 75 min	Real Time 02:17:45 PM
=====		
Turn/Impulse 15/ 1	Sim Time 76 min	Real Time 02:30:01 PM
Nottingham propulsion reduced by flooding		
Turn/Impulse 15/ 2	Sim Time 77 min	Real Time 02:30:24 PM
Flotille VII loses a boat 6		
Flotille VIII loses a boat 6		
Turn/Impulse 15/ 3	Sim Time 78 min	Real Time 02:30:46 PM
Flotille VIII takes damage		
Turn/Impulse 15/ 5	Sim Time 80 min	Real Time 02:31:30 PM
Flotille VIII loses a boat 6		
=====		
Turn/Impulse 16/ 1	Sim Time 81 min	Real Time 02:42:04 PM
Flotille VIII takes damage		
Flotille VIII takes damage		
Falmouth machinery damaged		
Southampton propulsion reduced by flooding		
Falmouth propulsion reduced by flooding		
Turn/Impulse 16/ 2	Sim Time 82 min	Real Time 02:42:27 PM
Flotille VIII takes damage		
Flotille VIII takes damage		
Nottingham propulsion reduced by flooding		
Falmouth propulsion reduced by flooding		
Turn/Impulse 16/ 3	Sim Time 83 min	Real Time 02:42:49 PM
Nottingham propulsion reduced by flooding		
Falmouth propulsion reduced by flooding		
Turn/Impulse 16/ 5	Sim Time 85 min	Real Time 02:43:32 PM
Falmouth loses 1 primary guns		
+ Falmouth sinks		
=====		
Turn/Impulse 17/ 2	Sim Time 87 min	Real Time 03:03:10 PM
Kolberg propulsion reduced by flooding		
Turn/Impulse 17/ 4	Sim Time 89 min	Real Time 03:03:58 PM
Nottingham machinery damaged		
Turn/Impulse 17/ 5	Sim Time 90 min	Real Time 03:04:19 PM
Kolberg loses 1 primary guns		
Kolberg machinery damaged		
Southampton machinery damaged		
=====		
Turn/Impulse 18/ 1	Sim Time 91 min	Real Time 03:19:01 PM
Flotille VIII takes damage		
+ Kolberg sinks		
Turn/Impulse 18/ 4	Sim Time 94 min	Real Time 03:20:00 PM
Southampton machinery damaged		
Turn/Impulse 18/ 5	Sim Time 95 min	Real Time 03:20:19 PM
Nottingham loses 1 primary guns		
=====		
Turn/Impulse 19/ 3	Sim Time 98 min	Real Time 03:35:28 PM
+ Nottingham sinks		
=====		
Turn/Impulse 20/ 3	Sim Time 103 min	Real Time 01:04:14 PM
Von Der Tann loses 2 tertiary guns		
Flotille VIII takes damage		
Turn/Impulse 20/ 4	Sim Time 104 min	Real Time 01:04:33 PM
Southampton machinery damaged		
=====		
Turn/Impulse 21/ 2	Sim Time 107 min	Real Time 01:13:28 PM
Kaiser loses 1 secondary gun		
Turn/Impulse 21/ 4	Sim Time 109 min	Real Time 01:14:10 PM
Kaiser loses 2 tertiary guns		
Southampton loses 1 primary guns		
Turn/Impulse 21/ 5	Sim Time 110 min	Real Time 01:14:31 PM
Southampton 3 boilers damaged		
+ Southampton sinks		

```

=====
Turn/Impulse 22/ 1          Sim Time 111 min          Real Time 01:26:13 PM
    Princess Royal 2 boilers damaged
Turn/Impulse 22/ 2          Sim Time 112 min          Real Time 01:26:33 PM
    Von Der Tann loses 1 secondary guns
=====
Turn/Impulse 23/ 2          Sim Time 117 min          Real Time 01:40:12 PM
    Flotille VIII takes damage
    Gloucester machinery damaged
Turn/Impulse 23/ 4          Sim Time 119 min          Real Time 01:40:54 PM
    Thunderer loses 2 primary guns
Turn/Impulse 23/ 5          Sim Time 120 min          Real Time 01:41:14 PM
    Monarch machinery damaged
=====
Turn/Impulse 24/ 1          Sim Time 121 min          Real Time 01:56:14 PM
    Monarch loses 2 primary guns
Turn/Impulse 24/ 3          Sim Time 123 min          Real Time 01:56:56 PM
    Kaiser loses 2 tertiary guns
    Kaiserin loses 1 secondary guns
    Monarch propulsion reduced by flooding
Turn/Impulse 24/ 4          Sim Time 124 min          Real Time 01:57:16 PM
    Prinzregent Luitpold loses 1 secondary guns
    Kaiser propulsion reduced by flooding
Turn/Impulse 24/ 5          Sim Time 125 min          Real Time 01:57:37 PM
    Gloucester 3 boilers damaged
=====
Turn/Impulse 25/ 1          Sim Time 126 min          Real Time 02:08:19 PM
    Thunderer engine damaged
Turn/Impulse 25/ 4          Sim Time 129 min          Real Time 02:09:29 PM
    Princess Royal loses 2 primary guns
Turn/Impulse 25/ 5          Sim Time 130 min          Real Time 02:09:51 PM
    Kaiser loses 2 tertiary guns
    Monarch machinery damaged
    Princess Royal propulsion reduced by flooding
    Kaiserin propulsion reduced by flooding
=====
Turn/Impulse 26/ 1          Sim Time 131 min          Real Time 02:26:43 PM
    Kaiser propulsion reduced by flooding
    Kaiserin propulsion reduced by flooding
Turn/Impulse 26/ 2          Sim Time 132 min          Real Time 02:27:06 PM
    Orion primary turret hit, BLOWN UP
    Conqueror loses 2 primary guns
    + Orion sinks
Turn/Impulse 26/ 3          Sim Time 133 min          Real Time 02:27:29 PM
    New Zealand machinery damaged
    Prinzregent Luitpold propulsion reduced by flooding
    Kaiserin propulsion reduced by flooding
Turn/Impulse 26/ 4          Sim Time 134 min          Real Time 02:27:50 PM
    New Zealand propulsion reduced by flooding
    Prinzregent Luitpold propulsion reduced by flooding
    Kaiserin propulsion reduced by flooding
Turn/Impulse 26/ 5          Sim Time 135 min          Real Time 02:28:10 PM
    Queen Mary propulsion reduced by flooding
=====
Turn/Impulse 27/ 2          Sim Time 137 min          Real Time 02:49:16 PM
    Prinzregent Luitpold propulsion reduced by flooding
Turn/Impulse 27/ 5          Sim Time 140 min          Real Time 02:50:21 PM
    Von Der Tann loses 2 primary guns
    Prinzregent Luitpold loses 2 primary guns
    Monarch loses 2 primary guns
    Prinzregent Luitpold propulsion reduced by flooding
=====
Turn/Impulse 28/ 1          Sim Time 141 min          Real Time 03:06:44 PM
    Prinzregent Luitpold propulsion reduced by flooding
Turn/Impulse 28/ 3          Sim Time 143 min          Real Time 03:07:28 PM
    Moltke loses 1 secondary guns
Turn/Impulse 28/ 5          Sim Time 145 min          Real Time 03:08:11 PM
    Moltke loses 2 tertiary guns
=====
Turn/Impulse 29/ 1          Sim Time 146 min          Real Time 03:26:31 PM

```

Thunderer machinery damaged		
Gloucester propulsion reduced by flooding		
Moltke propulsion reduced by flooding		
Von Der Tann propulsion reduced by flooding		
Turn/Impulse 29/ 2	Sim Time 147 min	Real Time 03:26:51 PM
King George V loses 2 primary guns		
King George V loses 2 primary guns		
Turn/Impulse 29/ 3	Sim Time 148 min	Real Time 03:27:09 PM
King George V propulsion reduced by flooding		
Turn/Impulse 29/ 5	Sim Time 150 min	Real Time 03:27:45 PM
King George V propulsion reduced by flooding		
Moltke propulsion reduced by flooding		
=====		
Turn/Impulse 30/ 1	Sim Time 151 min	Real Time 03:45:26 PM
King George V propulsion reduced by flooding		
Moltke propulsion reduced by flooding		
Kaiserin propulsion reduced by flooding		
Turn/Impulse 30/ 3	Sim Time 153 min	Real Time 03:46:02 PM
King George V loses 2 tertiary guns		
Moltke propulsion reduced by flooding		
Turn/Impulse 30/ 4	Sim Time 154 min	Real Time 03:46:20 PM
King George V propulsion reduced by flooding		
Turn/Impulse 30/ 5	Sim Time 155 min	Real Time 03:46:38 PM
Thunderer loses 2 tertiary guns		
Thunderer propulsion reduced by flooding		
Von Der Tann propulsion reduced by flooding		